

# Briefing Officer

**# 1 entry**

# Unsafe Roof

Permanent  
Stopping  
Not Intact

# Unsafe Roof

Permanent  
Stopping  
Not Intact

5.2 % CH<sub>4</sub>  
0 PPM CO  
19.0 % O<sub>2</sub>

Permanent  
Stopping  
Not Intact

# Unsafe Roof

# Unsafe Roof

# Live Conscious Miner

with life threatening  
bleeding on right leg

5.2 % CH<sub>4</sub>  
0 PPM CO  
19.0 % O<sub>2</sub>

# Pallet of Rock Dust

# Crib Blocks

**Battery Scoop  
Cannot Move**

0.9 % CH<sub>4</sub>

0 PPM CO

19.8 % O<sub>2</sub>

Gob  
Piled 5' high  
to face

Face

**# 2 entry**

5.2 % CH<sub>4</sub>  
0 PPM CO  
19.0 % O<sub>2</sub>

# Brattice Cloth

# Brattice Cloth

# Refuge Alternative

**Door Closed**

# Purge Valve

**Door Closed**

0.2 % CH<sub>4</sub>  
0 PPM CO  
19.0 % O<sub>2</sub>

# Live Conscious Miner

LCM in RA  
statement:

Help, get me out  
(when team  
reaches RA)

# Brattice Cloth

5.2 % CH<sub>4</sub>  
0 PPM CO  
19.2 % O<sub>2</sub>

# Diesel Welder

# Battery Scoop Cannot Move

5.2 % CH<sub>4</sub>  
0 PPM CO  
20.0 % O<sub>2</sub>

5.2 % CH<sub>4</sub>  
0 PPM CO  
20.0 % O<sub>2</sub>

# Parts Car

# Ladder

5.2 % CH<sub>4</sub>  
0 PPM CO  
20.0 % O<sub>2</sub>

Gob

Piled 5' high  
to face

# Face

**# 3 entry**

Caved

Caved

4.5 % CH<sub>4</sub>  
0 PPM CO  
19.5 % O<sub>2</sub>

5.2 % CH<sub>4</sub>  
0 PPM CO  
20.0 % O<sub>2</sub>

# Timber Set

# Timber Set

# Timber Set

Caved

Caved

# Timber Set

# Timber Set

# Timber Set

6

Timbers

# Timber Set

# Timber Set

# Timber Set

**Caved**

**Caved**

# Timber Set

# Timber Set

# Timber Set

# Brattice Cloth

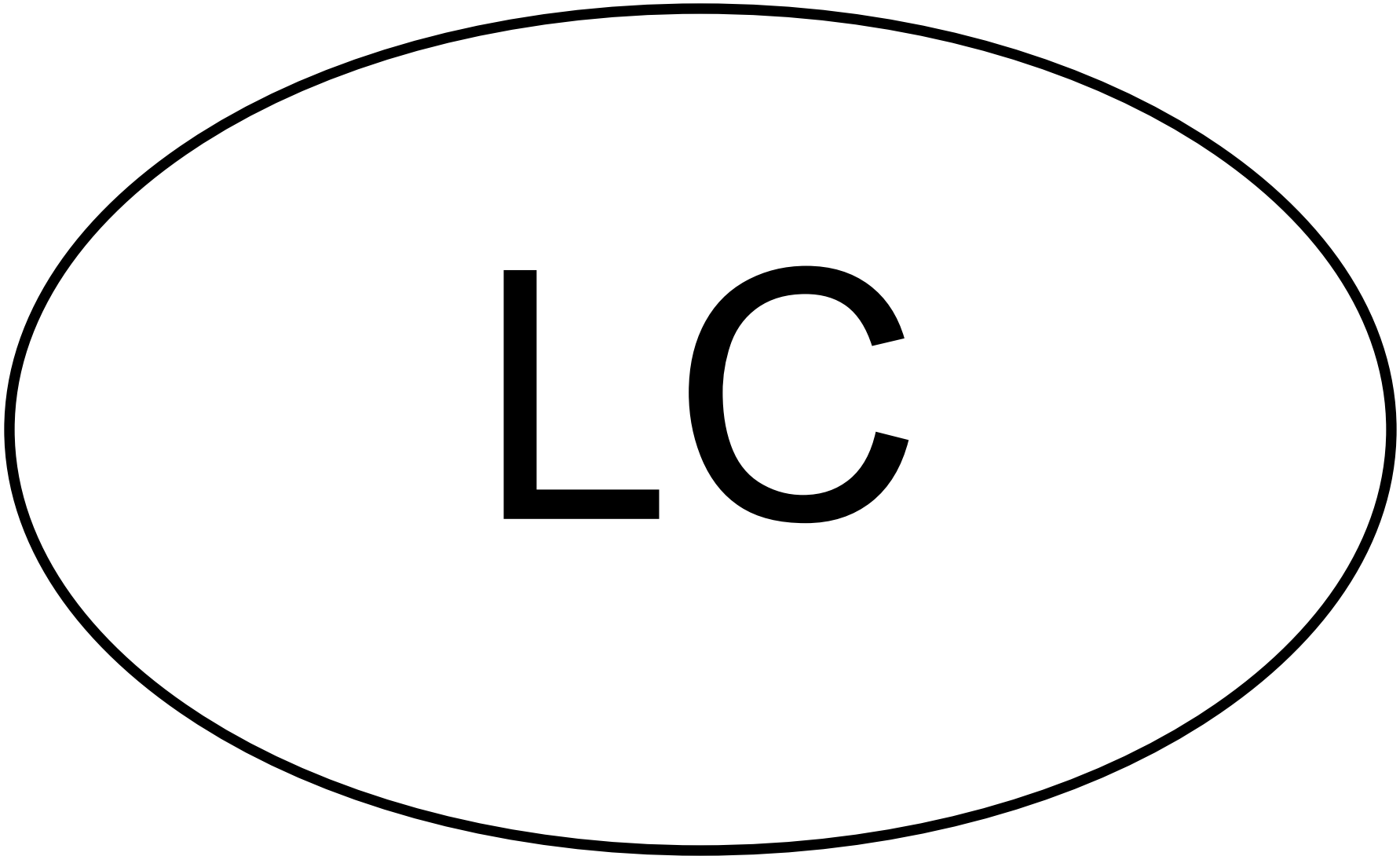
5.2 % CH<sub>4</sub>  
0 PPM CO  
19.0 % O<sub>2</sub>

# Barricade

Oxygen  
bottle

# Live Conscious Miner

LCM statement:  
Help, it's airtight  
behind me. (when  
team reaches  
barricade)



# Face